

MEC ARENA JUMPING ORDER PROTOCOL

ALOGA INTERNATIONAL ARENA

- Aloga international takes precedence at all times & riders **must jump in DRAW ORDER** as per SJLIVE. A rider will not get to jump if they miss their slot

(In an unforeseen situation if the starter /judges are notified ~~before the class starts~~— this situation may be re considered)

Sand 1 & 2

- Sand 1 & 2 will also **run as per SJLIVE** but as the draws are computer generated we cannot prevent clashes occurring between arenas.
- **IT IS THE DUTY OF THE RIDER /OWNER** to go to the starter BEFORE the class starts if any changes to their jumping times are necessary.
- **We cannot read you mind so work with our starters**
 - talk to them ...CO-OPERATION is KEY**
- Class cannot be kept open for riders who are not warmed up when called.

We will not tolerate rudeness or bad behaviour to our starters.

WORK WITH US /PLAN AHEAD /BE ORGANISED

